

Art Progression Map

Unit	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Drawing (pencil, charcoal, inks, chalk, pastels, ICT software)	<p>Begin to use a variety of drawing tools</p> <p>Use drawings to tell a story</p> <p>Investigate different lines</p> <p>Explore different textures</p> <p>Encourage accurate drawings of people</p>	<p>Extend the variety of drawings tools</p> <p>Explore different textures</p> <p>Observe and draw landscapes</p> <p>Observe patterns</p> <p>Observe anatomy</p>	<p>Experiment with tools and surfaces</p> <p>Draw a way of recording experiences and feelings</p> <p>Discuss use of shadows, use of light and dark</p> <p>Sketch to make quick record</p>	<p>Experiment with the potential of various pencils</p> <p>Close observation</p> <p>Initial sketches as a preparation for painting</p> <p>Accurate drawings of people –particularly faces</p>	<p>Identify and draw the effect of light scale and proportion accurate drawings of whole people including proportion and placement</p> <p>Work on a variety of scales computer generated drawings</p>	<p>Effect of light on objects and people from different directions</p> <p>Interpret the texture of a surface</p> <p>Produce increasingly accurate drawings of people</p> <p>Concept of perspective</p>	<p>Effect of light on objects and people from different directions</p> <p>Interpret the texture of a surface</p> <p>Produce increasingly accurate drawings of people</p> <p>Concept of perspective</p>
Colour (painting, ink, dye, textiles, pencils, crayon, pastels)	<p>Experimenting with and using primary colours</p> <p>Naming mixing (not formal)</p> <p>Learn the names of different tools that bring colour</p> <p>Use a range of tools to make coloured marks.</p>	<p>Name all the colours</p> <p>Mixing of colours</p> <p>Find collections of colour</p> <p>Applying colour with a range of tools</p>	<p>Begin to describe colours by objects</p> <p>Make as many tones of one colour as possible (using white)</p> <p>Darken colours without using black using colour on a large scale</p>	<p>Colour mixing</p> <p>Make colour wheels</p> <p>Introduce different types of brushes</p> <p>Techniques - apply colour using dotting, scratching, splashing</p>	<p>Colour mixing and matching; tint, tone, shade</p> <p>Observe colours Suitable</p> <p>Equipment for the task</p> <p>Colour to reflect mood</p>	<p>Hue, tint, tone, shades and mood explore the use of texture in colour</p> <p>Colour for purposes</p>	<p>Hue, tint, tone, shades and mood explore the use of texture in colour</p> <p>Colour for purposes</p>
Texture (textiles, clay, sand, plaster, stone)	<p>Handling, manipulating and enjoying using materials - playdough, clay, sand, messy play, food models, collage materials, recycled materials</p> <p>Sensory experience</p>	<p>Know how to cut and tear papers to use to make pictures using glue.</p> <p>Ability to recognise collage</p>	<p>Ability to explore cutting different materials and understand how to be precise.</p> <p>Understanding of how to lay out a collage.</p>	<p>Ability to cut and paste confidently.</p> <p>Show awareness in contrasting textures, colours and different materials.</p> <p>Ability to experiment with a range of collage</p>	<p>Know that different materials can enhance a design.</p> <p>Ability to use collage as a means of collecting ideas, i.e. mood boards/sketch books.</p>	<p>Ability to explore using mixed media to create different techniques, colours and textures.</p> <p>Understand how to use different processes to create collage, i.e., cutting, tearing, and scrunching</p>	<p>Sound knowledge of how to select and use materials to achieve a specific outcome.</p> <p>Ability to use different techniques, colours and textures.</p>

	Simple collages			techniques, such as layering and overlapping.	Understand the different processes to create collage, i.e., cutting, tearing, and scrunching.		
Form <i>(3D work, clay, dough, boxes, wire, paper sculpture, mod roc)</i>	<p>Handling, feeling, enjoying and manipulating materials</p> <p>Constructing Building and destroying</p> <p>Shape and model</p>	<p>Construct</p> <p>Use materials to make known objects for a purpose</p> <p>Carve</p> <p>Pinch and roll coils and slabs using a modelling media.</p> <p>Make simple joins</p>	<p>Awareness of natural and manmade forms</p> <p>Expression of personal experiences and ideas</p> <p>Shape and form from direct observation</p> <p>Decorative techniques</p> <p>Replicate patterns and textures in 3-D Work and that of other sculptors</p>	<p>Shape, form, model and construct (malleable and rigid materials)</p> <p>Plan and develop understanding of different adhesives and methods of construction</p> <p>Aesthetics</p>	<p>Plan and develop</p> <p>Experience surface patterns / textures</p> <p>Discuss own work and work of other sculptors</p> <p>Analyse and interpret natural and manmade forms of construction</p>	<p>Plan and develop ideas</p> <p>Shape, form, model and join observation or imagination</p> <p>Properties of media</p> <p>Discuss and evaluate own work and that of other sculptors</p>	<p>Plan and develop ideas</p> <p>Shape, form, model and join</p> <p>Observation or Imagination</p> <p>Properties of media</p> <p>Discuss and evaluate own work and that of other sculptors</p>

Printing (found materials, fruit/veg, wood blocks, press print, lino, string)	Rubbings Print with variety of objects Print with block colours	Create patterns Develop impressed images Relief printing	Print with a growing range of objects Identify the different forms printing takes	Relief and impressed printing Recording textures/patterns Monoprinting Colour mixing through overlapping colour prints	Use sketchbook for recording textures/patterns Interpret environmental and man-made patterns Modify and adapt print	Combining prints Design prints Make connections Discuss and evaluate own work and that of others	Builds up drawings and images of whole or parts of items using various techniques Screen printing Explore printing techniques used by various artists
Pattern (paint, pencil, textiles, clay, printing)	Repeating patterns Irregular painting Patterns Simple symmetry	Awareness and discussion of patterns Repeating patterns Symmetry	Experiment by arranging, folding, repeating, overlapping, regular and irregular patterning Natural and manmade patterns Discuss regular and irregular	Pattern in the environment Design_Using ICT Make patterns on a range of surfaces Symmetry	Explore environmental and manmade patterns Tessellation	Create own abstract pattern to reflect personal experiences and expression Create pattern for purposes	Create own abstract pattern to reflect personal experiences and expression Create pattern for purposes